

# CAMPAIGN FINANCIAL REPORT

(All of the information in this report is public information)

Name of candidate, committee or corporation ASIA BEDNAR

Office sought or ballot question Mayor of Lakeland District \_\_\_\_\_

Type of report X Candidate report  
 \_\_\_\_\_ Campaign committee report  
 \_\_\_\_\_ Association or corporation report  
 \_\_\_\_\_ Final report

Period of time covered by report:

from 8/12 to 10/24

### CONTRIBUTIONS RECEIVED

Give the total for all contributions received during the period of time covered by this report. Contributions should be listed by type (money or in-kind) rather than contributor. See note on contribution limits on the back of this form. Use a separate sheet to itemize all contributions from a single source that exceeded \$100 during the calendar year. This itemization must include name, address, employer or occupation if self-employed, amount and date for these contributions.

CASH \$ 225 TOTAL CASH ON HAND \$ 0  
 IN-KIND + \$ 30 (t-shirts)  
 TOTAL AMOUNT RECEIVED = \$ 255

### DISBURSEMENTS

Include the amount, date and purpose for all disbursements made during the period of time covered by report. Attach additional sheets if necessary.

Date	Purpose	Amount
8/12/2014	Filing Fee	2.00
9/2/2014	A. GE Graphic Signs (AGE Graphics)	330.00
9/26/2014	Sept. of State	35.00
10/19/2014	Printer Ink	47.46
10/10/2014	Thank-you cards	6.00
TOTAL		420.46

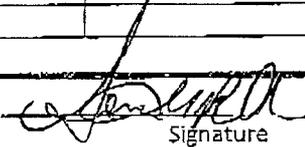
### CORPORATE PROJECT EXPENDITURES

Corporations must list any media project or corporate message project for which contribution(s) or expenditure(s) total more than \$200. Submit a separate report for each project. Attach additional sheets if necessary.

Project title or description \_\_\_\_\_

Date	Purpose	Name and Address of Recipient	Expenditure or Contribution Amount
TOTAL			

I certify that this is a full and true statement

  
Signature

10/24/14  
Date

Printed Name ASIA BEDNAR Telephone 612.986.3862 Email (if available) \_\_\_\_\_

Address 641 Winmore Ave N, Lakeland MN 55043

Report

Office

For Office Use Only: Name